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THANK YOU
DISCORD NITRO BOOSTERS

Ruri Valeth
Yomi
Moh
Ajisai
Leeja
Kinsara
Alma Emma
Serenaya Carrin
Kiyo Okochi
Packetdancer
V'yanda
Glen
Lilith Lovecraft
Khan(a) YI
S'enne Greywoode
Messy Fantasia
Yulia
Iris Valeth
Lawless_Edrakerz
Stardust
Aeditha Beoulve
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Celesta
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Arsinic
Hedwyn
Crancky
Cedira
Leaon
Makenshi
Aegis
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Swooce
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Shizaho
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Community Collection

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Red Rim

COERTHAS WESTERN HIGHLANDS

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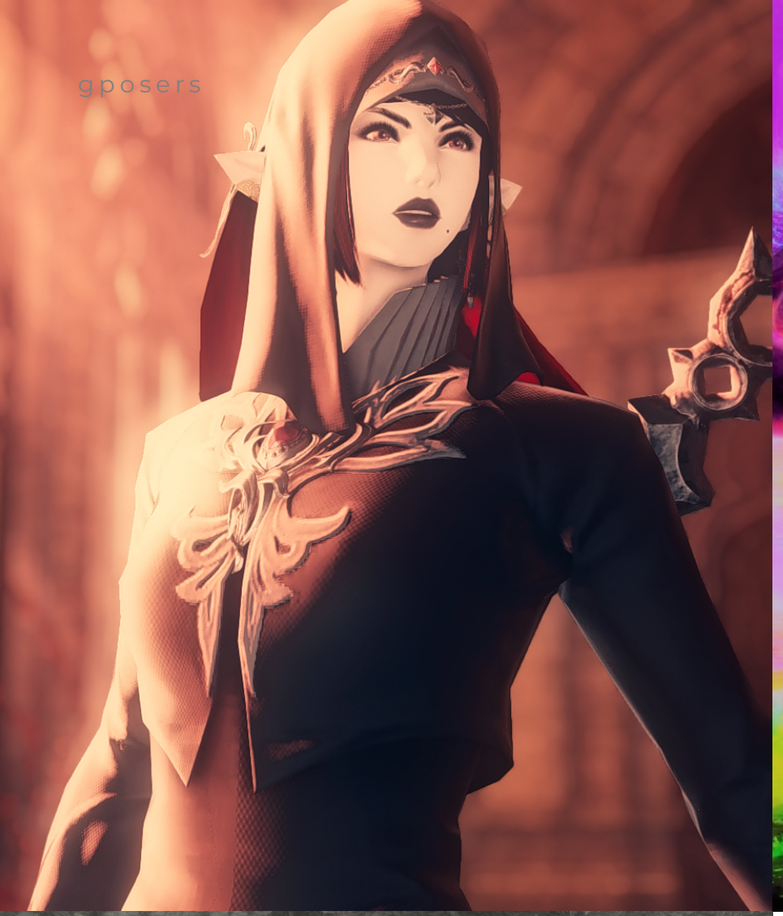
Ghirrin Ghossing
Coerthas Central Highlands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JOIN OUR DISCORD!
to share your *XIV Experience* with us!

NEW Beginnings

gposers community couture

Alchemist's Law

To transform and create fabulous objects from mundane materials takes nothing less than an equivalent wardrobe.

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GEAR LIST
FOR ALCHEMIST'S LAW

MAIN HAND: MYTHRIL ALEMBIC
Obtained: Crafted (ARM Lvl. 40) / Admiranda - Old Gridania - (4,447 Gil)

HEAD: ELECTRUM MONOCLE
Obtained: Crafted (GSM Lvl. 45)

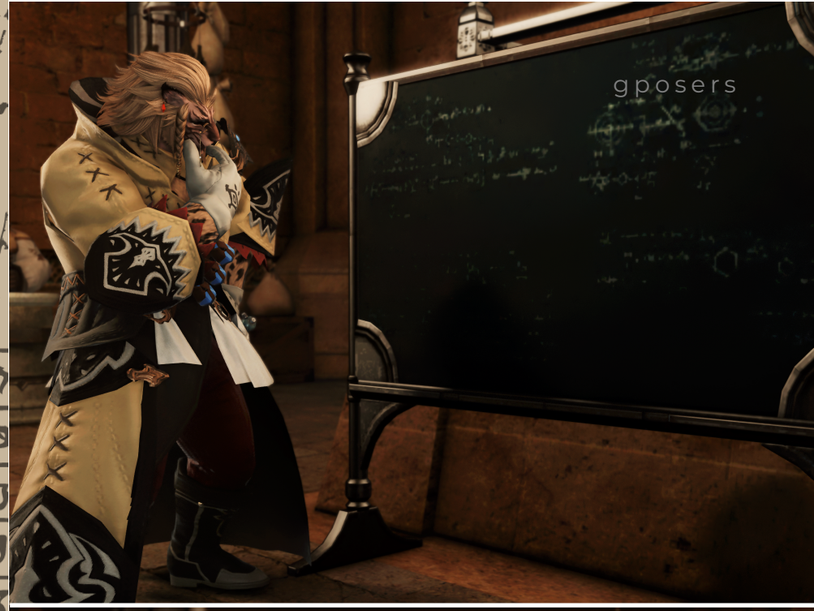
CHEST: ALTERED FELT ROBE
Dye: UI Brown
Obtained: Crafted (WVR Lvl.48)

GLOVES: ALCHEMIST'S GLOVES
Dye: Ash Grey
Obtained: Crafted (WVR Lvl. 50) / Rowena's Representative - New Gridania - (30 Yellow Crafters' Scrips)

PANTS: WOOLEN CHAUSSES
Dye: Wine Red
Obtained: Crafted (WVR Lvl. 42)

SHOES: ALCHEMIST'S THIGHBOOTS
Dye: Soot Black
Obtained: Crafted (LTW Lvl. 50) / Rowena's Representative - New Gridania - (26 Yellow Crafters' Scrips)

EARRINGS: RUBELLITE EARRINGS
Obtained: Crafted (GSM Lvl. 50)



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First Gear
Balladeer

Sing of your own tales and adventures yet to take place! While not at your musical prime, may these garments give your tunes a pleasant chime! Though this is just the first gear set of many to come, it certainly doesn't mean a bard can't have fun!

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GEAR LIST
FOR FIRST GEAR BALLADEER

MAIN HAND: DZEMAEL LONGBOW
Obtained: Dzemael Darkhold

CHEST: BALLAD CORSELET
Obtained: Labyrinth of the Ancients

GLOVES: AUGMENTED CHORAL RINGBANDS
Dye: Soot Black
Obtained: Kakalan - Mor Dhona - Revenant's Toll (Choral Ringbands, Choral Attire Augmentation)

PANTS: AMON'S BREECHES
Obtained: Syrcus Tower

SHOES: DIREWOLF BOOTS OF AIMING
Dye: Dalamud Red
Obtained: Storm Private - Wolves' Den Pier (500 Wolf Marks)

EARRINGS: SUNSTONE EARRINGS
Obtained: Crafted (GSM Lvl. 27) / Ilorie - Old Gridania (2,544 Gil)

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BOOKWORM

STARTER PACK

Whether you're a nerd, a librarian, or you just like always having a tiny friend with you for fights, arcanist is the starter class for you! And being a nerd doesn't mean you can't be a fashion victim; even the newest little summoner or scholar is ready to hit the dungeon ground with style!

GEAR LIST
FOR BOOKWORM STARTER PACK

MAIN HAND: ENGRAVED LEATHER GRIMOIRE
Obtained: Crafted (ALC Lvl. 10) / Geraint - Old Gridania (439 Gil)

HEAD: BRASS CIRCLET (SUNSTONE)
Obtained: Crafted (GSM Lvl. 18)

CHEST: ACOLYTE'S ROBE
Obtained: Sastasha

GLOVES: HARD LEATHER RINGBANDS
Obtained: Crafted (LTW Lvl. 16) / Domitien - Old Gridania (365 Gil)

PANTS: ASCETIC'S TIGHTS
Obtained: The Thousand Maws Of Toto-Rak

SHOES: HYURAN LONGBOOTS
Obtained: Maisenta - New Gridania (48 Gil)

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Golden Botanist

Gild yourself in a far more splendorous attire than anything found in nature. Throw yourself into the field, and don't be too surprised if you hear someone with a pickaxe shouting something about striking gold.

GEAR LIST
FOR THE GOLDEN BOTANIST

MAIN HAND: AXE OF THE LUMINARY
Obtained: A Botanist's Life for Me: Greater Eorzea (Achievement)

HEAD: CORONAL STRAW HAT
Dye: Metallic Brass
Obtained: Crafted (WVR Lvl. 50)

CHEST: BOTANIST'S DOUBLET
Dye: Metallic Brass
Obtained: Crafted (LTW Lvl. 50) / Rowena's Representative - New Gridania (67 Yellow Gatherers' Scrips)

GLOVES: LINEN HALFGLOVES
Dye: Metallic Brass
Obtained: Crafted (LTW Lvl. 33) / Domitien - Old Gridania (2,195 Gil)

PANTS: ARTISAN'S CULOTTES
Dye: Snow White
Obtained: Crafted (WVR Lvl. 50)

SHOES: BOTANIST'S WORKBOOTS
Dye: Metallic Brass
Obtained: Crafted (LTW Lvl. 50) / Rowena's Representative - New Gridania (25 Yellow Gatherers' Scrips)

NECK: HARD LEATHER CHOKER
Obtained: Crafted (LTW Lvl. 15) / Ilorie - Old Gridania (294 Gil)

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Dragon Slayer
IN TRAINING

So you just saw the Heavensward cutscene and you couldn't resist. It's time to slay dragons in your beautiful armor! Well, not yet for the armor, but you can still have quite a look with only some leather and fabrics! You feel less protected, yes, but you're lighter and ready to jump and not let any ledges stop you!

GEAR LIST
FOR DRAGON SLAYER IN TRAINING

MAIN HAND: DOCTORE'S FORK
Obtained: Halatali

CHEST: COTTON TABARD
Dye: Russet Brown
Obtained: Crafted (WVR Lvl. 16) / Domitien - Old Gridania (508 Gil)

GLOVES: FINGERLESS LEATHER GLOVES
Dye: Russet Brown
Obtained: Crafted (LTW Lvl. 4) / Domitien - Old Gridania (126 Gil)

PANTS: ELEZEN BRACCAE
Dye: Loam Brown
Obtained: Maisenta - New Gridania (45 Gil)

SHOES: FOESTRIKER'S BOOTS
Obtained: Sastasha

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Purple Jeweler

While most goldsmiths favor illustrious golds and splendid silvers, this look offers an alternative at an entry-level price.

GEAR LIST
FOR THE PURPLE JEWELER

MAIN HAND: URCAGUARY
Obtained: Jaded (Sidequest)

HEAD: ARTISAN'S SPECTACLES
Dye: Gloom Purple
Obtained: Serpent Quartermaster - New Gridania (5,000 Serpent Seals)

CHEST: GOLDSMITH'S DOUBLET
Dye: Lavender Purple
Obtained: Crafted (WVR Lvl. 50) / Rowena's Representative - New Gridania (67 Yellow Crafters' Scrips)

GLOVES: BOARSKIN RINGBANDS OF GALES
Dye: Gloom Purple
Obtained: Crafted (LTW Lvl. 43)

PANTS: LINEN GASKINS
Dye: Gloom Purple
Obtained: Crafted (WVR Lvl. 39)

SHOES: GOLDSMITH'S BOOTS
Dye: Lavender Purple
Obtained: Crafted (LTW Lvl. 50) / Rowena's Representative - New Gridania (26 Yellow Crafters' Scrips)

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The Heart of the party

Do you like white? Enjoy helping people? Take pleasure in receiving tons of commendations!? Then it's time to heal! It might be hard at first (you'll never forget that first big pull...), but it's worth it! Well, if you don't mind the salt anyway.

GEAR LIST
FOR THE HEART OF
THE PARTY

MAIN HAND: LONGSTOP CROOK
Obtained: Brayflox's Longstop

HEAD: MYTHRIL SPECTACLES
Obtained: Crafted (GSM Lvl. 34) /
Domitien - Old Gridania (3,099 Gil)

CHEST: PLUNDERED BLIAUD
Obtained: Sastasha

GLOVES: WOOLEN DRESS GLOVES
Obtained: Crafted (WVR Lvl. 41) /
Domitien - Old Gridania (3,151 Gil)

PANTS: LINEN BOTTOMS
Dye: Aldgoat Brown
Obtained: Crafted (WVR Lvl. 37) /
Domitien - Old Gridania (2,971 Gil)

SHOES: MANOR SHOES
Obtained: Haukke Manor

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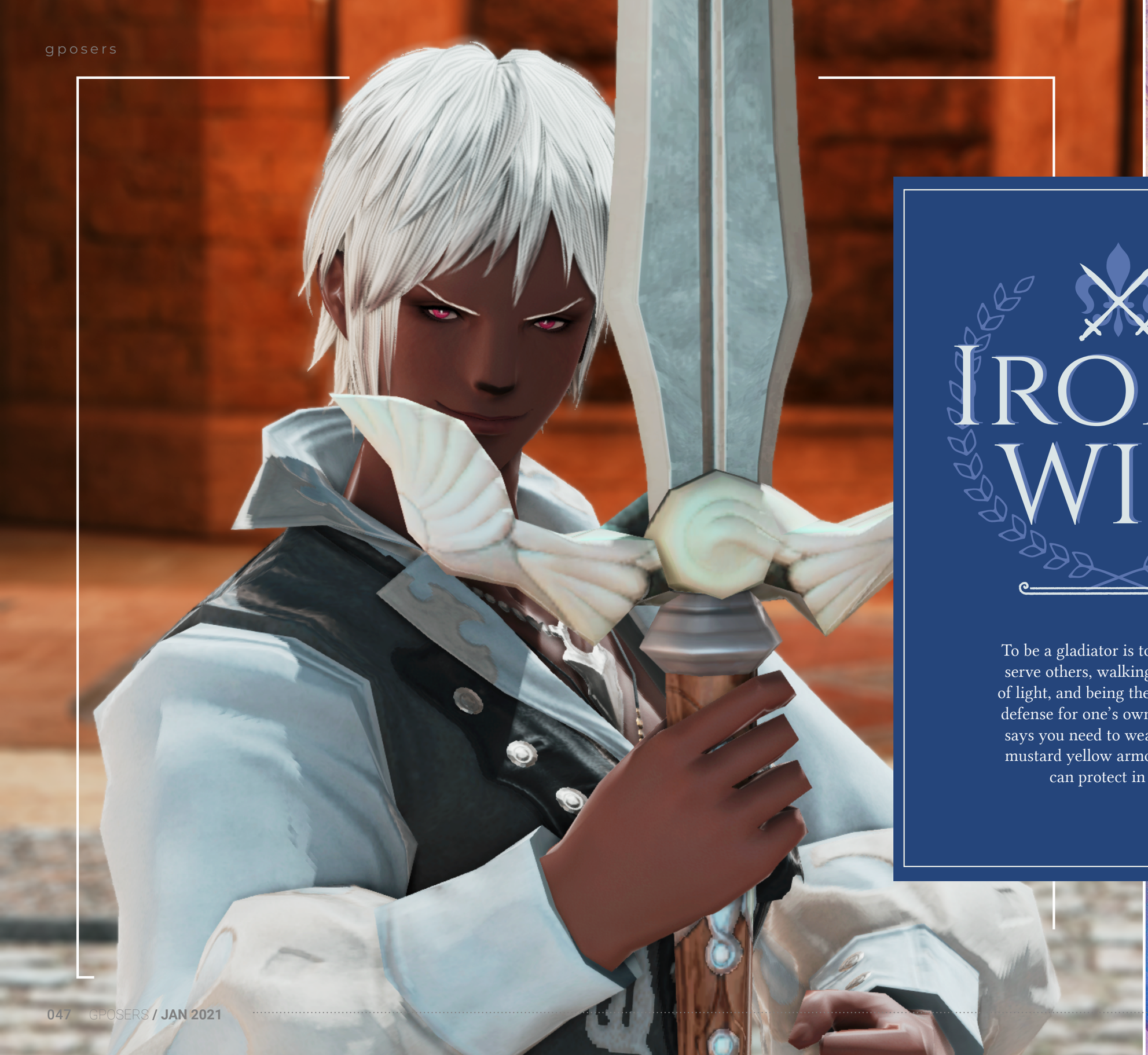

IRON WILL

To be a gladiator is to protect and serve others, walking in the path of light, and being the solid wall of defense for one's own party. Who says you need to wear the issued mustard yellow armor when you can protect in style!

GEAR LIST
FOR IRON WILL

MAIN HAND: COBALT WINGLET
Obtained: Crafted (BSM Lvl. 49)

CHEST: ALTERED WOOLEN SHIRT
Dye: Slate Grey
Obtained: Crafted (WVR Lvl. 39)

PANTS: RAPTORSKIN SKIRT
Dye: Goobbue Grey
Obtained: Crafted (LTW Lvl. 46)

SHOES: BRAND-NEW BOOTS
Obtained: Hall of the Novice

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TIME TO THROW SOME FISTS!

Starting as a DPS might not be the easiest (be ready to wait for your dungeon), but isn't it great to punch everything around you and to be so athletic!? As an agile Miqo'te, jumping around in these light clothes is a piece of cake! Be prepared for a lot of training and moving though!

GEAR LIST
FOR TIME TO THROW
SOME FISTS!

MAIN HAND: HOWLING TALONS
Obtained: The Thousand Maws of Toto-Rak

CHEST: ALTERED WOOLEN SHIRT
Obtained: Crafted (WVR Lvl. 39)

GLOVES: GOATSKIN WRISTGUARDS
Obtained: Crafted (LTW Lvl. 18) / Domitien - Old Gridania (365 Gil)

PANTS: MANOR GASKINS
Obtained: Haukke Manor

SHOES: COBALT-PLATED CALIGAE
Dye: Russet Brown
Obtained: Crafted (ARM Lvl. 46)

NECK: FANG NECKLACE
Obtained: Crafted (GSM Lvl. 17) / Ilorie - Old Gridania (398 Gil)

NEW BEGINNINGS

XIV, Twitch, and Me

An article by Serenaya Carrin

Hey hey! Serenaya here!

It has been...a long time, to say the least. I've been on hiatus from the magazine and most things GPOSERS for quite a long period, from April-ish until now where I'm finally back. Things like this usually wouldn't be worth mentioning and aren't something I'd class as a big deal, but the reasons for it this time are actually very relevant to this month's theme; I'm over the moon to come back and be able to talk about where I've been and how my own new beginnings have taken place in the form of live streaming on Twitch. This article will talk about how I started and where I am today, but first we need to go back three years, to when I quit my job in pursuit of a happier life. This is a somewhat personal piece for the sake of setting a scene, and I want to share some important lessons I learnt along the way.

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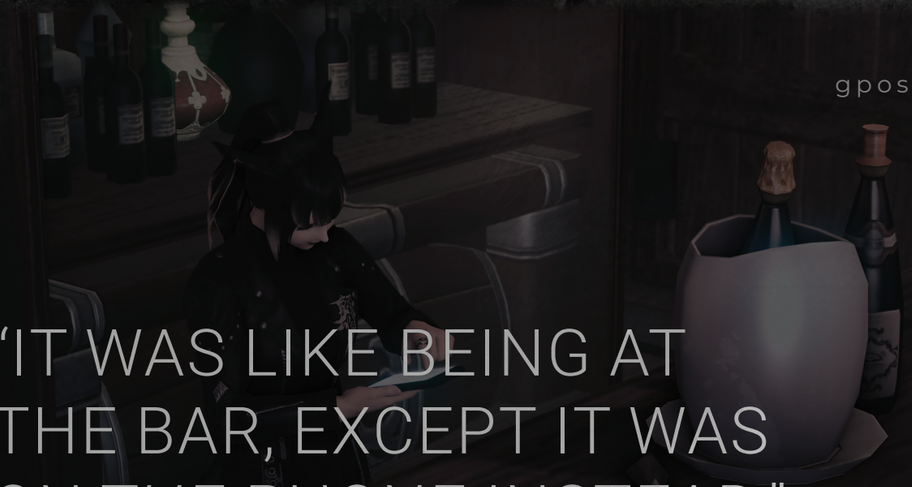

“IT WAS LIKE BEING AT THE BAR, EXCEPT IT WAS ON THE PHONE INSTEAD.”

TRIAL AND ERROR

On December 15th 2017, I performed my last shift as a bar manager for the local pub/restaurant that I had worked at for two years. What was once a job I enjoyed had become nothing more than a chore, that I dreaded waking up to everyday. Fifteen-hour shifts, a terrible pay-grade for the amount of responsibility I had, and an increasing intolerance of the general public’s entitlement, when it comes to their treatment of the public sector, had eventually boiled over and I was a mess of stress and anxiety, sorely fed up with my daily routine. I served my notice and left. Was there a back-up plan? No, not even close. One might say it was a bad decision and perhaps it was, but there comes a point where you have to start thinking about yourself and your own mental health.

The following couple of months were fairly smooth. I had money behind me, spending a while just taking a break and giving myself room to breathe. In that time I had picked up Final Fantasy XIV, which had quickly become my main game and something I was pouring a lot of time into. It was an escape, a place of peace, and something I could really sink my teeth into. Keep in mind that I was playing throughout the timeline that this article covers.

Before long I had noticed that my goal of alleviating stress and anxiety had only turned into constant worry about my future. I had definitely had enough of working in a customer-facing role, having done so for over five years. This was proven to me when I landed a job in insurance a few months after quitting the bar, and subsequently leaving after three weeks due to an anxiety build-up and severe unhappiness with the idea of cold-calling people that didn’t want anything to do with me. It was like being at the bar, except it was on the phone instead.

“Hell, I’d even lost my car due to it completely dying.”

From here I didn’t know where to go. My CV was customer-service from top to bottom and attempts to break away from the industry were fruitless. The timeline gets a bit blurry here as by this point, days were simply passing me by and I’d lost track of things. I had barely spoken to friends, I was stuck inside my own head and feeling very sorry for myself. Right up until early 2020 in fact, I had tried several things. I tried finding a job in writing and other industries to no avail. I went back into education—for the first time in five years—in the form of university. It was way over my head and I quit after six weeks. I tried an open university (home study) course in Literature and Creative Writing but it was going to take 6 years to complete. More on that later though. I felt like all hope was lost. I felt like a failure. It was like I was doomed to work in hospitality forever. Hell, I’d even lost my car due to it completely dying. That sounds very dramatic, but I really couldn’t think of anything worse and I refused to do something that would make me as miserable as my old jobs did. The question was: what?

THE ZODIARK DISCORD’S FIRST BIRTHDAY

With the background out of the way, we can rewind time a little. In March 2019 The Zodiark Discord was hosting its first birthday weekend, and I had elected myself to stream the various events and other things that were taking place in celebration of a Discord that had grown exponentially and flourished as a new-found hub for Zodiark players. This was shortly before the data center split and the implementation of cross-world, and those that have heard of it will know that we became the Light DC Discord shortly after, but these are just needless details. The fact was, that this was what allowed me to test-drive streaming, which turned out to be a lot of fun. Because of this, I was basically fast tracked to “Affiliate” (a

program by Twitch that's relatively easy to get into), and it was up to me whether I chose to strive for more or just keep the channel as a place for special occasions. I was very lucky for sure, as this would serve as a foundation that most probably didn't have.

TWITCH AFFILIATESHIP

So with that achieved, where would I go next? Well, throughout the rest of 2019 and the latter half of the life-related woes I was experiencing as mentioned above, I did decide to start streaming more often. Now, it's worth noting that while streaming can be a case of just opening OBS and hitting "Go Live", there's far more to it, in terms of quality at the very least, if you want to grow beyond the low-viewer floor. I did not have a good PC or a good quality set up of any kind at this point and so it was… primitive. However, I had a few loyal friends that'd watch day after day and talk to me, which helped me start to work out what the hell it was all about. Big props to them, you know who you are!

Things naturally started small, averaging no more than 5 viewers a day perhaps, but I already knew through years of watching Twitch that it was about playing the long game. I was prepared, but not as much as I should've been. My schedule was sporadic and consistency is important; I didn't really have streamer friends to host/raid, so I was my own solo act for quite some time, but I found that years of talking to people was paying off in the form of being able to converse well, so I at least had that going for me.

I set up a Discord server at some point later in the year, figuring that having a collective space for a small community to hang out was probably a good thing. At this point I'd worked out that I wanted to focus on building a community, which you'd think is ironic, given my disdain for talking to the public, but this time I was doing something I enjoyed which made all the difference. Truth was: I liked talking, just to people that actually wanted to interact. Ultimately, things hadn't really gone too far after a few months, and that was okay, but it was a big alarm bell that told me that I had to go all in or never really get anywhere. There's nothing wrong with being very small. Sharing experiences and talking to your friends is never bad, but if you want to grow then there has to be commitment—lots of it—as a baseline. Admittedly, this was where streaming sort of ended for now. I wasn't very committed at all and this could've been in-part due to being beaten down over and over and it taking a toll on me, or perhaps impatience, but whatever it was, the result was the same. At this point I had moved to Chaos and it was around Christmas time of 2019. Streaming had been shelved for the most part besides a stream here and there but things continued down a road with no direction in my life. It had basically become a last resort despite my enjoyment of the game starting to flag as well; but that was all about to change, albeit slowly.

“I’ve currently logged over 15,000 hours as of writing this.”

“I MISSED MY ‘HOME’”

2020 - MY YEAR

On New Year’s, I pledged that it was time to pick myself up off the floor. That open university course I had spoken of earlier wasn’t a lot of fun, but it was giving me something to do while still leaving me with a lot of free time to get back into streaming. I’m certainly not a “new year, new me” sort of person, but let’s just call it coincidence! Around this time I had several thousand hours in the game and a lot of experience behind me due to playing so much at a decently high level. In fact, I’ve currently logged over 15,000 hours as of writing this. Yeah...don’t ask. I wanted to do something with it. Something good.

To start with, I found a love for grinding out mentor roulette, and most will look at me like I’m insane—honestly you might be right—but it was fun, and quite frankly really good content for streaming. Variety and background gameplay while I talked away was great! My setup was still pretty bad, but as I did more and became far more consistent, on top of some help from some friends with graphics for the channel, emotes etc., I was able to at least show that I gave a damn about it. Over the next few months things remained much the same, yet viewership gradually doubled, then tripled, and then started to skyrocket a bit. By April or so it was like a miracle had happened. The time put in had paid off, and I was starting to pick up speed and numbers as we headed towards mid 2020. As I came toward the end of my mentor roulettes, the hype building for the end and the rare mount reward, follower and viewer averages were climbing. People from my server had noticed I had a stream, which helped spreading the word. Oh, I had moved back to Light by now as well. I missed my “home”.

Streams nowadays are about doing just about anything, though with my main character, as complete as I want her to be, focus has shifted over to raid, mentorship, and entertainment from myself, though this could be another article by itself, so again, I’ll spare the details and stick to the journey.

That said, I’m paraphrasing a bit as well, for the sake of magazine space. For example, during this whole year I was able to upgrade gear here and there, investing in a much better microphone, and I’d found the confidence to be on camera more often. A couple of other small things happened too, like getting a new PC, new peripherals etc etc., the list goes on. I created Twitter and YouTube accounts, the latter, though primitive, serves as a base for highlights to be uploaded. The bottom line was that I was finally getting somewhere and up to the present day, things have only gotten wilder, far surpassing any expectations that I had. Numbers are a demon in and of themselves, but I’ll touch on that at the end, where I talk about getting into all things Twitch.

Over the following months I kept at it, holding up a schedule of 6 days per week, which sounds hard and truthfully is—there’s

so much more to this than meets the eye. However, it was the most fun I'd had in as long as I could remember. I ended up quitting my open university course after deciding I was going to commit fully. Once again, perhaps quite short-sighted, but as mentioned: it was going to take 6 years to complete. I don't have 6 years to sort my life out and I don't want to be studying that long. I said goodbye to it and stuck to Twitch full time, despite some parental aggro.

As we head into the last quarter of 2020... the short way of saying it is that things are going extremely well. I've met so many great people and was invited to join a stream-team with other amazing creators, some of which you may have even seen around the XIV directory. I don't think of streaming as a job, as that, in my mind, would imply that I'm purely in it for money. That just isn't true. The experience, the people, and the ability to entertain are so much more important to me, and if it becomes a living, then that's a dream come true. I've never been so committed and motivated for anything in my life.

THE FUTURE

As of writing, I have hit the requirements for and applied to the Twitch Partnership program (a month ago, Twitch's EU team is quite slow it seems), which is quite the milestone to reach in terms of channel growth and overall progress. Regardless of the result, having built up a continuously growing channel and community has been so much fun thus far and I can't begin to describe how much I appreciate everyone that's been a part of it: from viewer, to artist, to tech-help. It really means the absolute world to me. I have plans for 2021, I have lots that I want to buy and do for the stream, and...I feel like I have a future again.

TIPS AND TRICKS FOR STREAMING

So, to round off this article I want to talk about some tips, tricks, and lessons I've learnt along the way. I've drip-fed them throughout this piece, but for anyone that's thinking of starting streaming and wanting to build a channel/community, I'll list some things of importance. This is obviously my opinion, people stream in a variety of ways and that's the beauty of it, but I truly believe there are some fundamentals.

1| Be consistent - It's important for viewers to know when they can catch you. You might see the biggest of the big being able to stream whenever and pull everyone in, but starting out requires you to be around a lot and reliably, save for illness and other distractions. Whether this is one day a week or 5+ is entirely up to you. Stream as much or as little as you want, but stick to it.

2| Networking - Host/raid people after your stream. Talk to other streamers in their chats, but don't advertise yourself in them. Sure, it might feel weird sending just a few people, but meeting other streamers and talking to people in general is important. Streaming is not an exclusively solo act. Unless you know them, I can't recommend raiding much bigger streamers as it just won't help you, but raiding people around or slightly above/below your channel size is a good way to make connections with others that may be new as well, as an example.

3| DO NOT get tied up in numbers - It’s very easy to fall into the trap of caring too much about numerical data. Yes, it’s a metric to show how your stream is doing, sadly too much so in Twitch’s eyes, but I mean it when I say: the anxiety and stress that it can cause is very real especially when you’re starting out. Turn your viewer count off, don’t worry when people come and go, don’t lose yourself when you see the follower count decrease. It doesn’t matter, it’s about being you and doing what you want to do, and also focusing on who is there already. Do that, and those that enjoy it will stick around. This took me a while too, but with time I realised that there’s so many factors involved with viewership numbers and the like, that it’s just not worth losing sleep over. Finally, don’t try to second guess anyone’s viewing habits and why you have more one day and less the next, just keep on trucking.

4| Get your friends to watch your stream - This is mostly prevalent when starting out, as getting off the zero-viewer floor is a good start. Whether it’s XIV or something else, being pushed up the directory allows you to be seen more easily. This sounds contradictory to point 3; the key is to not worry about it, but also to not totally ignore the fact, that to amass some traffic, you need to be seen in the first place.

5| Stick to one game (to start with) - Variety streaming is likely more fun as you have more freedom over what you do during stream time, but the reality is that it makes it harder to grow. I stream XIV almost exclusively because that’s my goal for the channel, not necessarily for growth reasons, but it’s difficult to grow at all when you’re flitting between games and segregating your viewerbase that may be watching you for one game, but not another. One solution to this is to make

TIME & PATIENCE

it more about you, so that you are the focus of streams, rather than the game. Stream smaller games too, XIV is actually a good example of that. It’s a big game, but the Twitch viewer base is really quite small. For an example of what not to play, streaming Fortnite, which has hundreds of thousands of viewers, is probably not a good idea if you want to be seen as you’ll be so far down the directory.

6| Hardware/software/channel appearance - Having decent quality equipment is important. Decent mics, webcams, software to enhance the experience etc. are all quite affordable. Sure, you will need to splash some cash, but nothing crazy when you’re simply trying to find your feet. Having graphics, even basic ones, for your “About” section is a good thing as creating your brand, for lack of a better term, is important. It shows you care and it’s a better quality experience for the viewer that separates you from the rest. When I started, I had a mic that made me sound like I was underwater. Not a great move. Heh. And most importantly:

7| Time and patience - I cannot stress enough how much you need to remember that it’s a long game to stream on Twitch and get anywhere with it. It’s a very saturated platform and nothing happens overnight. Even after a solid year of streaming consistently, I still have a lot to learn, many goals I want to hit and I’d argue that I’ve been really quite lucky. It is hard and you need to be prepared to stream to almost nobody for a potentially long time.

Alright! I think that’s everything. I have missed details here and there and exact dates and times elude me, but I hope that everything made some sense! In times like these, I feel very lucky to be doing what I do now, but I endeavour to help people smile and forget about the state of the world, if nothing else. If any of you ever have questions about streaming and such, please do not hesitate to contact me! You can find me in the GPOSERS Discord or you can even come to my channel (serenaya_carrin) on Twitch and poke me there. For now, I’ll be signing out. It’s great to be back!

See you all soon,
and Happy New Year!

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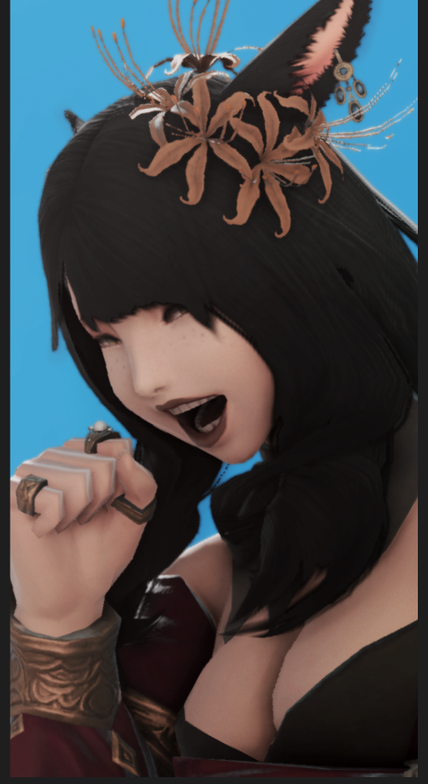


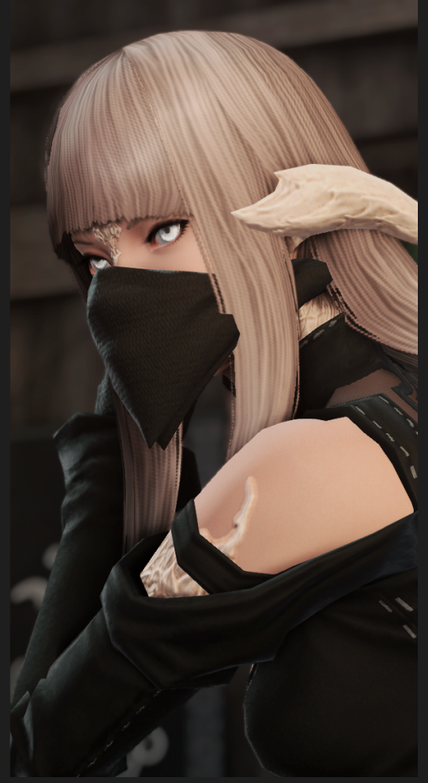
SECOND PLACE WINNER

LOHIA AIHOL

CERBERUS

Eulmoran

NEW YEAR



THIRD PLACE WINNER

YUMEMI HIME

RAGNAROK

LEEJA'S HOUSING CORNER

featuring Juju Nyanyan's home on Kujata

gposers

Hello and welcome, fellow housing enthusiasts, to another edition of Leeja's Housing Corner! Today we're traveling to Kujata and visiting Juju Nyanyan's cottage in the Lavender Beds.

Without further ado, let's get right to it!

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Juju's cottage is surrounded by the **Glade Cobblestone Wall**, which is a perfect addition to any house in my humble opinion. A small path laid out with **Garden Gravel** leads to the front door. To the left of the path is a lofted **Wooden Deck** perched above a **Large Garden Pond**. An **Oriental Wood Bridge** provides a walkway over the pond, leading to the deck and providing a lovely view of the surrounding scenery.

Walking to the right of the yard, we see a **Deluxe Garden Patch**, fertilized and ready for planting. A **Wooden Footbridge** is repurposed into a long bench in front of another pond area which has been adorned with a glowing **Sephirot Tree**.

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Entering the cottage, we are met with an adorable explosion of pastel color. In the front sitting room, Juju has created a chair rail molding out of the backs of **Disordered Wardrobes** and dyed the walls, made from **Rectangular Wall Partitions**, a lovely seafoam green. The front door is illuminated by the soft light shining through an **Imitation Shuttered Window**. A **Ronkan Rocking Chair** and **Fat Cat Sofa** decorate each of the front corners of the sitting room.

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An inset window, decorated with pink **Oldrose Wall Planters**, is on the wall behind the **Fat Cat Sofa**, providing ample lighting during the day for the small space. The **Tree Slice Tower** holds the cottage's **Message Book** and a **Paissa Floor Lamp**, while a **Wooden Staircase Bookshelf** decorates the opposite wall, along with several plushies. The back wall is illuminated by **Imitation Square Windows** above a **Leather Sofa** sat atop a plush **Sheep Rug**.

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Offset to the right of the sitting room is a small, well-lit kitchen, complete with upper shelving from the **Merchant's Shelf** above the **Southern Kitchen**. An **Apron Rack** is hung on the wall and **Fool's Thresholds** light up the opposite wall, casting lovely shadows. While the kitchen may be small, it packs a decorative punch!

Walking up the pastel pink staircase in the back of the cottage, we find ourselves in Juju's bedroom. Again, they have taken a small room and maximized the available space to create something wonderful and unique. The bed is made using the **Double Feather Bed** and **Steppe Bed**, utilizing elements of both to create a bed full of pillows (and comfort, if you ask me!). A **Fat Cat Chronometer** adorns the wall above the bed, and a **Rose Trellis** separates the bedroom from the bathroom.

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Juju has created an earthy bathroom, using the upper portion of the **Oriental Partition** and **Verdant Partitions** placed behind it, filling in the empty space between the wooden beams. A **Carbuncle Bathtub** sits on top of a **Moogle Rug**, completing the bathroom as well as our tour of this spectacular cottage!

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Of all of the homes I've had the pleasure to visit, Juju's cottage has one of the most unique layouts and color palettes. It was truly a treat to experience! If you would like to visit Juju's home for yourself, they can be found in the Lavender Beds, Ward 23, Plot 13 on Kujata.

As always, I hope you all have enjoyed yet another housing adventure with me as your guide! I am forever on the hunt for houses, apartments, cafés, and more to visit! If you, or anyone you may know, would like to be featured in an upcoming article, give me a shout. You can find me on Lamia or in our Discord. Until next time, happy decorating everyone!

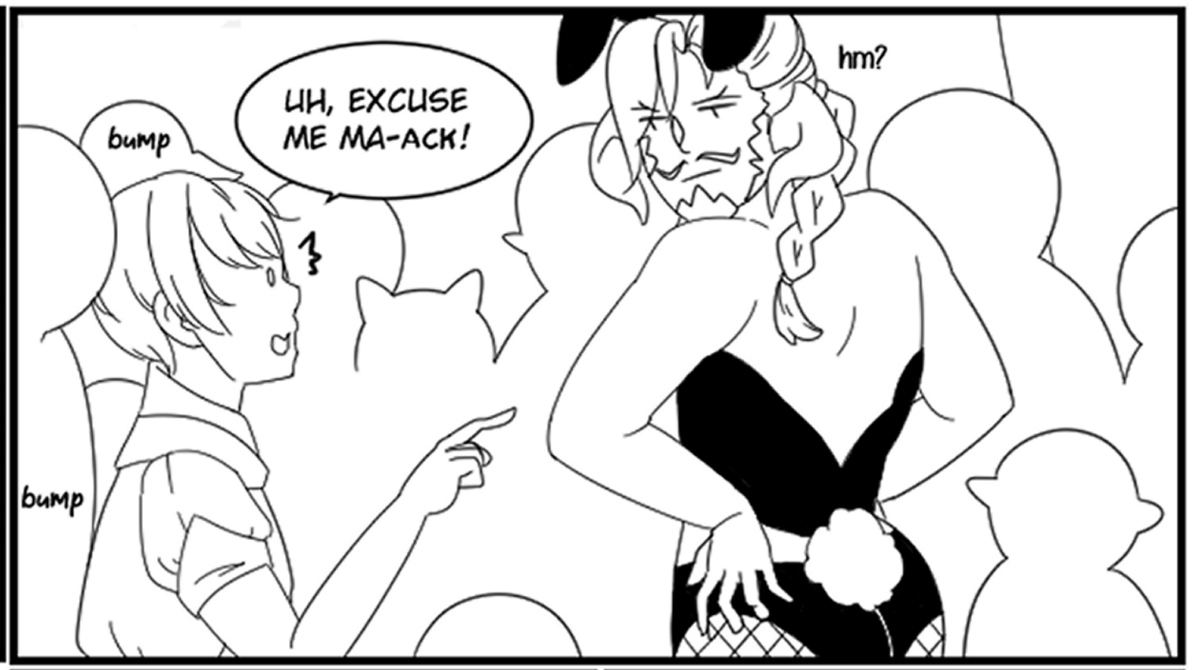
Leeja

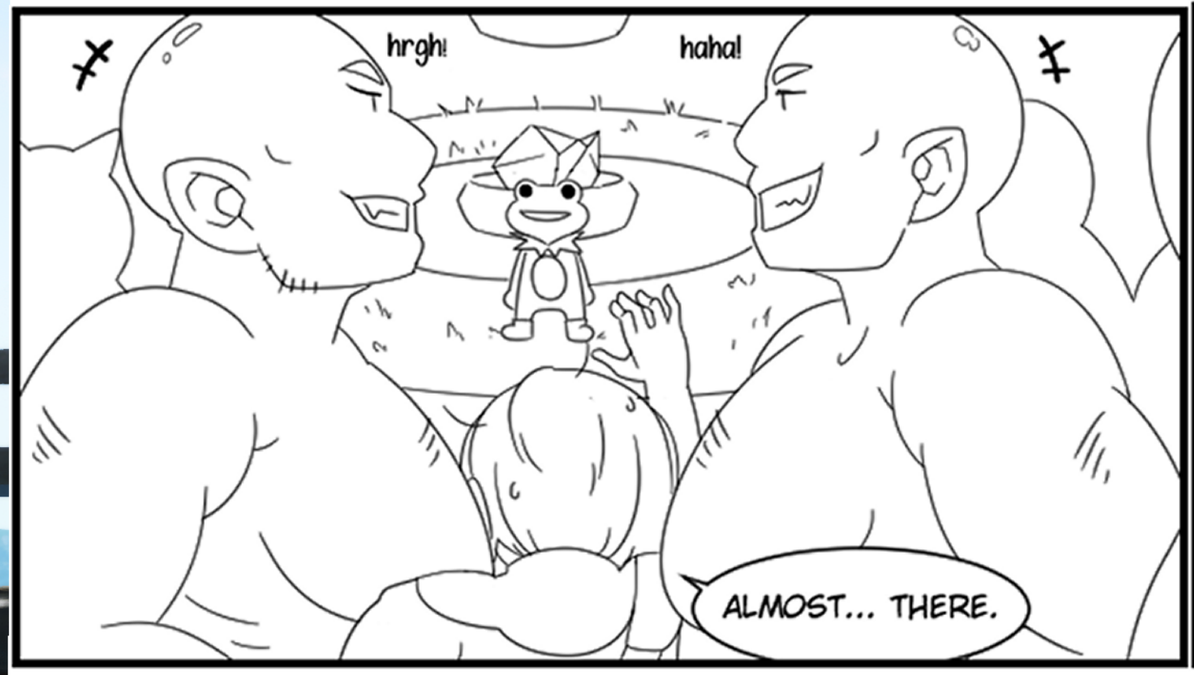
WANT TO SEE MORE?

JOIN OUR DISCORD

ATTUNING IN

I CAN'T WAIT TO SEE WHAT THIS GAME HAS IN-STORE FOR ME!
WELCOME TO
LIMSA LOMINSA


bump
UH, EXCUSE ME MA-ACK!
hm?
bump


hrgh!
haha!
ALMOST... THERE.

HELLO?

WELCOME TO HECK.

ARTIST SHOWCASE

feat.

FEL

CatAulait

gposers

INTERVIEW

How long have you been creating art?

First of all, I want to thank you so much for letting me be a part of the artist showcase.
I've been making art for a long time from early childhood. Although I've had bursts of creativity with breaks between them, it has always been something I've loved doing and always look forward to. Over time I've switched between traditional and digital art repeatedly, and I generally enjoy learning new things about art and design.

What do you love to draw the most?

I love to make both small, cute sketches of characters and bigger, more complex pieces. They both can capture different aspects of characters and have a different ambience when it comes to lighting and color palettes I can use.

What motivates you to draw?

Probably one of the things that motivates me most at the moment is all the positive experiences I've had in the community and the support I've gotten there. In addition, I've always been fond of learning new ways to improve and being able to see the result from it has really driven me to draw more.

Who/What is the inspiration behind your art?

There are many artists that inspire me, both in the FFXIV community and outside of it. I get especially inspired by traditional artwork using watercolors and the soft and dreamy feeling the paint gives. There is something about artworks that manage to capture a certain feeling and mood that makes me want to learn more and find ways to incorporate it into my own works.

Do you accept commissions?

I do accept commissions! Although at this time I am closed for a bit, I usually open up for a few commission slots every few months.

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CatAulait

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FEBRUARY Birthdays

2
NAME: Mana Drak'on
WORLD: Louisoix
DEITY: Oschon the Wanderer

2
NAME: Miss Derpina
WORLD: Lamia
DEITY: Rhalgr the Destroyer

4
NAME: Amaya Mynairael
WORLD: Phoenix
DEITY: Nymeia the Spinner

4
NAME: Tigerlilie Starlight
WORLD: Famfrit
DEITY: Menphina the Lover

7
NAME: Kiemi'a Shezorei
WORLD: Leviathan
DEITY: Menphina the Lover

8
NAME: Rimuru Yin
WORLD: Masamune
DEITY: Rhalgr the Destroyer

10
NAME: Melora Mori
WORLD: Odin
DEITY: Menphina the Lover

11
NAME: Gin Okami
WORLD: Tonberry
DEITY: Oschon the Wanderer

11
NAME: Ilustralun Sevenflier
WORLD: Jenova
DEITY: Oschon the Wanderer

16
NAME: Aslaug Rochaid
WORLD: Zodiark
DEITY: Llymlaen the Navigator

19
NAME: Su Gar-
WORLD: Odin
DEITY: Azeyma the Warden

19
NAME: Variel Arkwright
WORLD: Lamia
DEITY: Llymlaen the Navigator

19
NAME: Y'zvhedj Ssiath
WORLD: Moogle
DEITY: Menphina the Lover

20
NAME: Sweet Parfiat
WORLD: Exodus
DEITY: Rhalgr the Destroyer

21
NAME: Tachigami Okami
WORLD: Hyperion
DEITY: Oschon the Wanderer

23
NAME: Michiko Nadashi
WORLD: Ragnarok
DEITY: Thaliak the Scholar

23
NAME: Saisho Phoenixklinge
WORLD: Lich
DEITY: Menphina the Lover

25
NAME: Kiyomi Lavellan
WORLD: Famfrit
DEITY: Menphina the Lover

28
NAME: Valerie Mae
WORLD: Lich
DEITY: Menphina the Lover

28
NAME: Hanky Panky
WORLD: Tonberry
DEITY: Rhalgr the Destroyer

world's stage

Starting Again

by Khantyer Dotharl

gposers

A challenge new and veteran roleplayers tend to face after a while is what to do after their characters have reached a certain point. After the hard battle has been fought and won, the romance has been found, the prestige has been obtained... *what then?*

Given the number of possibilities and roles a player can attempt for their character, one might say a "reroll" is the ideal solution. Hang up the old and embrace the new to start another adventure! There is nothing wrong with this course! With as many creative minds as there are characters, who wouldn't want a change to dabble in something different or repeat a path, but make different choices?

However, there are more resolute players reluctant to part with their faithful stories. But how do we keep them interesting for us as players? *How?*

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Replay the Past

Have there been times when you thought “What if I did this a different way,” or “What if that happened instead”? No doubt it can be difficult to reverse the flow of events, but going back to the origin might open different avenues for your presently established character.

gladiator!!

For the sake of example: we have an established gladiator, based in Ul’dah. A well-known face in the arena and terror to those pitted against them, but the doldrums of the same fight day in and day out can be tiring to the soul (and can sometimes be a rut for the player).

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Instead of walking to the arena, why not turn to the pugilist's guild? A new skill to learn, new opponents to face, and certainly a new group to entice with their prowess...or fail spectacularly due to lacking skill!

In either case, it offers a different start for our character's life and hopefully spurs motivation. Which leads into the following;

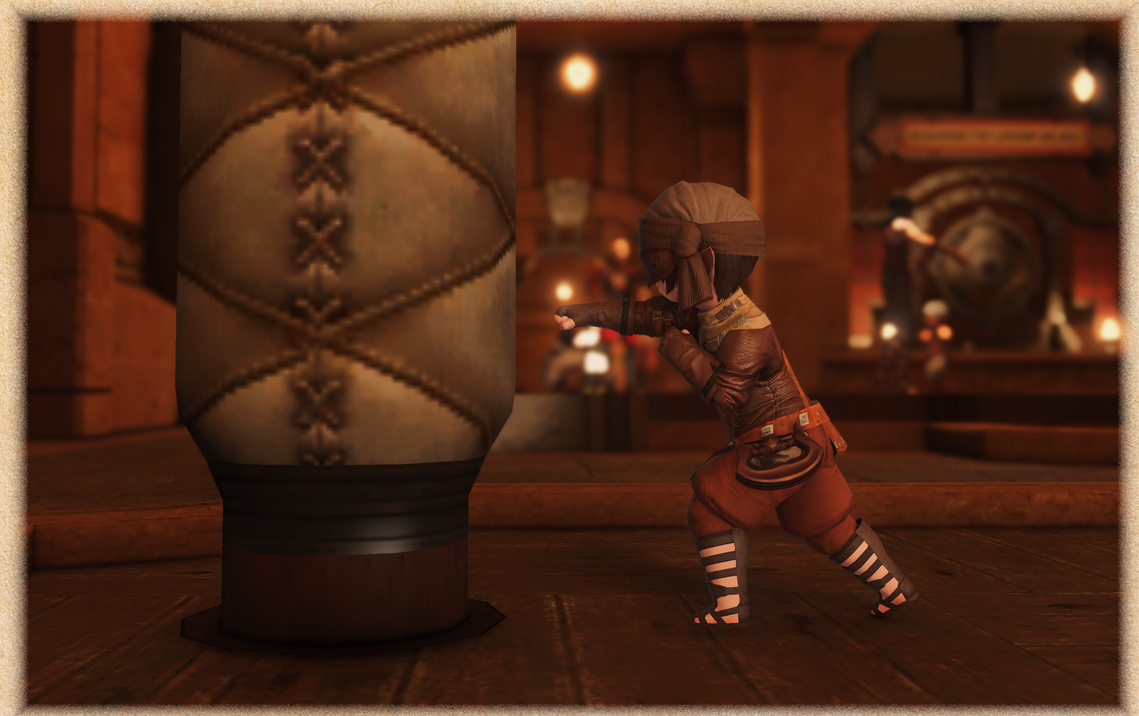
Alter the Present

Once the path has been “restarted”, our fledgling pugilist faces the difficulty of learning, perhaps even establishing an apprenticeship with a willing mentor. No doubt well-versed and confident in what they know, what mental barriers could they face when starting out as a novice in this particular avenue?

Some could relate this to learning a new class out of character and translate the struggles of learning a new and effective rotation. Failure is imminent, but it is how a character (and player) grows!

But why go through the challenge? What is driving our pugilist to again and again raise their fists *(or a foot)*?

X — X — X — X



New Goal for the Future

Fame. Honor. Reputation. These and other alike reasons tend to be the ideal when it comes to a goal. And why wouldn't they? Establishing yourself with greatness can be a lifting feeling, especially to our former gladiator! However, considering the path they have taken, the scrapes and bruised knuckles they have endured, a different drive could keep them going.

This is where general, and sometimes planned, interactions come in. An alternative could be redemption: making amends for misconduct or a slight that has forced them from the arena. Through newfound humility, trial and error, or even some luck on part of our fledgling pugilist, they can prevail. Naturally, the journey and time spent can vary depending on the circumstances and by finding the right balance between the obstacles and overcoming them.

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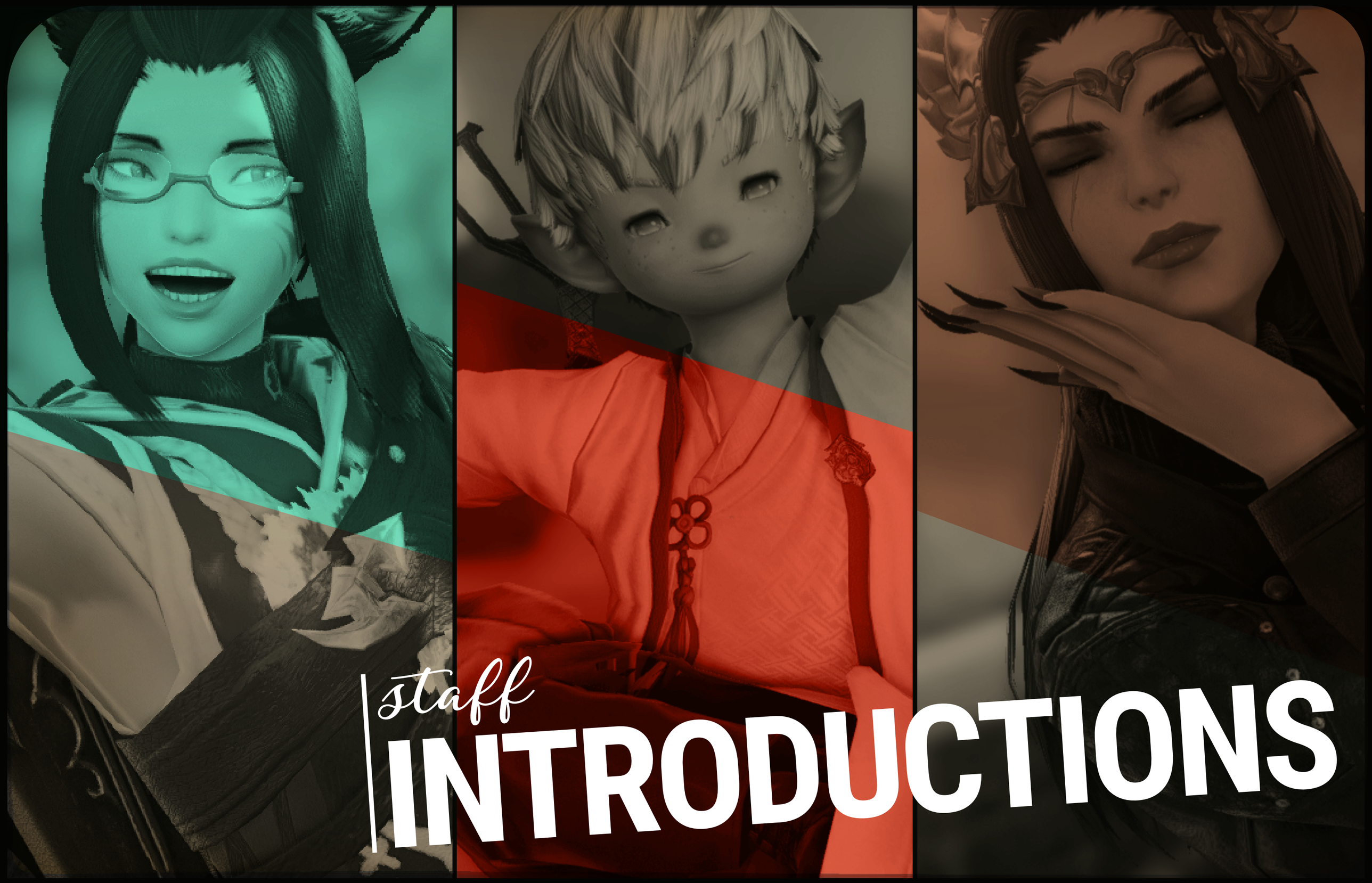
But enough talking about what you likely already know! Instead, take this suggestion and see what you can make from it! Hopefully, it will provide something new to inspire or rekindle opportunities for your own characters. Be sure to show off the journey with style!

Happy Roleplaying!

- Khantyer



staff

INTRODUCTIONS

FLORA

VIDEOGRAPHER
SHIVA

Hello! Nice to meet you! Let's talk about what we have in common first: Final Fantasy XIV!

Final Fantasy has been in my life for years. When I started playing XIV 1.0 as my first MMORPG, I never knew it would grow into such a social and inspiring game!

I started out as an archer and still play bard as my main class today. Other classes I dabble in? I enjoy jumpscaring tanks with the lowest possible health as a white mage. I also tend to frustrate healers by forgetting half my skills as a warrior. I mean it is a DPS, right? I believe I sound less considerate than I really try to be...

How come I am still playing after all these years? Well, it's because of the community! This has been one of the most diverse, creative, and engaging communities I have found myself entangled in—be it in its social circles, or right here in the creative GPOSERS community. I love engaging with you by trying to organize events to bring people together.

I love the idea of love, and flowers and nature form part of my philosophy on how people are different and grow. I also really love people! I express these feelings by being creative—be it in writing a story or a poem, drawing my heart out to create a little handmade animation, or by acting and narrating.

Next time, I hope that you will hear from me, literally. I will mostly involve myself with the videography team as a VA and I could not be more excited to get started!

_ Flora

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TOMAMO MAI | PHOTOGRAPHER
ATOMOS

Greetings, mortals.

This is Tomamo Mai speaking. I go by the name Toma, Mai, or sometimes for the fun of it, "Tomato". Born and raised on Elemental—where you ask? It's a data center where Atomos is the silent kid in class and Tonberry is the popular kid. I speak four languages that include English, Malay, memes, and Twitch emotes. WeirdChamp, I know. My dream is to start a revolution for the Lalafell master race to show all of Eorzea who's the boss. I am a half casual, half hardcore player depending on the available time I have. While most of my FC mates' inventories are full of Eden books and crafting materials, mine is just junk and a whole mess of unarranged glams, Sadge I know. I have two different moods in the game. Either I'm too lazy to do even two simple quests, or I'm all in for the grind and can get level 1-80 in 2 weeks, no cap.

All jokes aside, I've studied photography and design at my high school and took a 180° turn and got into aviation in college. Although I still love taking wonderful pictures, I'm also somehow determined to chase down my childhood dreams to pursue aviation. I know what you're thinking, "that's two totally different categories" where one requires textbook knowledge and one requires creativity; there's one saying I love to stand by which is "Do what you're good at full time and do what you love part-time"—a good balance between the left brain and the right brain in a sense.

When I stumbled upon the /gpose feature, it was intriguing. I started to explore and learn the curves of this feature. What I loved about it is that I could easily do anything I can possibly think of from the comfort of my seat. As someone who has worked with weddings and model photography, going around finding a good composition with the background and the lighting can get very tedious and tiring. In the game I just had to find beautiful places, pose and enter /gpose right away.

As much as I had explored, I believed my potential was still limited by my knowledge. So I started wandering around and found the GPOSERS community. I saw the recruitment page for their magazine, threw caution to the wind and decided to apply right away for the photographer position. To my surprise, I got accepted. The whole staff has been very welcoming and I already started to feel comfortable.

I'll be around in-game for most of my time. If not, I probably wandered off to League of Legends or other games. If you do see me, throw a "Hello" or snowballs my way. I won't bite.

- Tomamo

VALKYRIE ARDRA

AUTHOR AND PROOFREADER

MALBORO

Hello, hello! Valkyrie Ardra comin' at ya at very high speeds! I'm absolutely stoked to be making my official appearance in GPOSERS as a part of their writing and proofreading team. Being given the opportunity to join a community that generates the content they do is—in all aspects—a huge honor.

Folks who have seen me running around in Crystal, or uncatting boys on Twitter, know my Highlander WoL, Valkyrie. Originally an OC I first conceptualized in 2014, Val finally made her appearance in Final Fantasy XIV early last year. Playing through the main scenario has been an incredible experience, and I'm looking forward to the expansions yet to come. Not only that, but I've also met some insanely talented people in the community. Artists, gposers, writers—creators of all kinds. It's so humbling to be surrounded by so much talent, but thankfully it's just as inspiring!

I'm very focused on user-generated content, but when I'm logged in, you'll find me on Malboro, stirring up chaos with my free company: “Flat Eorzea Society." (Yes, flat.) I cannot stress enough how much I love our silly group. Please come say hi if you see us in the wilds, we'll Bees Knees at you with ominous intent. Outside of XIV, I'm a writer with a background in creative writing and further education in game development. Telling stories through games is what I do! Thank you GPOSERS for having me, and see y'all starside!

– Valkyrie

gposers

GPOSERS IS RECRUITING

Interested in joining the GPOSERS Staff? Inquire about our available roles and positions at one of our many points of contact and we'll be delighted to have a chat. We look forward to working with you!

WE ARE CURRENTLY RECRUITING:

Photographers, Translators, and Proofreaders

CONTACT GPOSERS:

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